

The Economic Impact of Software

FRANCE

When incoming President Emmanuel Macron posed with two iPhones for his official portrait, he was making a clear statement about putting France on the digital map. With the foundation of tech hubs like Sophia Antipolis, established in the 1970s to draw high-tech industries to the South of France, and new initiatives such as Station F,⁶ La French Tech,⁷ and France Digitale,⁸ the country is wasting no time.

France has a strong system of technical universities and is also home to leading IT companies that provide software to the defence, banking, and service sectors such as Atos, Dassault Systèmes, SopraSteria, Cegedim, and Thales. The software industry in France directly contributed €39.4 billion to the economy in 2016 — up 6.4 percent from 2014 — and more than €115.1 billion in total.

In addition, France spent ${\rm {\sc e2.6}}$ billion on software R&D in 2013 — the latest available data.



Total¹⁰: **1.2 million jobs** Up 3.4% from 2014

The French software sector offers a diverse range of roles across the industry — and La French Tech offers assistance for visas for those seeking roles in the sector.¹¹

- ⁶ See Station F, available at https://stationf.co/.
- ⁷ La French Tech: To make France a "Digital Republic," the government has launched a major collective effort to bolster the growth and standing of French digital start-ups. See "La French Tech," available at https://www. gouvernement.fr/en/la-french-tech.
- ⁸ France Digitale aims to make the country a hub for tech start-ups in Europe. See France Digitale, available at http://www.francedigitale.org/.

METHDOLOGY

To estimate the total contributions of the software industry to the EU economy, the EIU analyzed the direct contributions and estimated indirect and induced impacts using various economic multipliers:

 Direct contributions: the levels of output, employment, or wages of the industry in question;



www.software.org/EUSoftwareImpact

The EIU compiled these data and economic impact assessments using publicly available government data, maintaining full editorial control of the process and using industry standard approaches. Any views or opinions expressed in this document are not necessarily those of The Economist Intelligence Unit.

€115.2 billion

Total⁹ Value-Added GDP:

Direct Value-Added GDP: €39.4 billion

Up 6.4% since 2014

WAGES

Total annual French wages paid by the software industry:

€22.9 billion Up 6.7% from 2014

As with GDP, France is one of the big three: Total direct wages paid by the software industry are highest in Germany, followed by the UK and France.

^{9, 10} Direct, indirect, and induced.

¹ Some French companies, selected for their hyper-growth status, are eligible to recruit international talent via the French Tech Visa. See French Tech Visa, available at https://visa.lafrenchtech.com/10/find-your-future-employer-in-france-french-tech-visa.

- (2) *Indirect impacts:* the inter-industry economic activity resulting from the direct contributions (e.g., purchases of inputs);
- (3) Induced impacts: the additional economic activity supported by spending on goods and services by households whose income was affected by the direct contributions and indirect impacts.

Data sources include the EIU itself, Eurostat, the European Central Bank, OECD, and the World Input-Output Database.



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EUROPEAN UNION¹

Software changes lives. The way we work, play, and move is being transformed by new software — not just on your computer, but by apps, big data, and access to the cloud. From <u>optimizing plane</u> <u>routes</u> to <u>improving life for people with Parkinson's disease</u>, innovation is happening at every level. To understand the impact of this, Software.org: the BSA Foundation commissioned the experts at The Economist Intelligence Unit (EIU) to examine the software industry's economic role. They studied the European Union (EU) and seven member states: France, Germany, Italy, the Netherlands, Poland, Sweden, and the United Kingdom. The research shows which countries are seeing the biggest benefits from software's growth — and how others can share in that success.

The stakes are high: All in, software was responsible for €1 trillion of total EU value-added GDP in 2016.² That's an increase of 9.9 percent from 2014, compared to overall GDP growth of 6.0 percent over the same period. And software supports other sectors, too — think of it as double-clicking on growth.



Up from €910 billion in 2014, **a 9.9% increase**

Direct Value-Added GDP:

€304 billion

Up from €249 billion in <u>20</u>14, **a 22.4% increase**

EMPLOYMENT

Direct: **3.6 million jobs**

Up from 3.1 million in 2014, a 16.5% increase

Total⁴: **12.7 million jobs** 11.6 million in 2014

It's not just about coders. The software industry provides jobs in every field, from disaster recovery services to data processing and accounting. As Europe closes the digital skills gap,⁵ companies are hiring for jobs that simply didn't exist a decade ago — roles like strategic cloud data engineer, big data product specialist, and futurist. Across the EU, work supported by the software industry through direct, indirect, and induced contributions represents 12.7 million jobs.

WAGES

Average Annual Salary for Software Industry:

€45,307

Total Annual Salaries Paid by Software Industry: €162.1 billion

The total direct wages paid by the software industry for all 28 EU member states grew to €162.1 billion from €139.2 billion in 2014, an increase of 16.4 percent. Wage growth in smaller countries is particularly impressive: total salaries paid by the sector in Sweden grew 31.4 percent over the two years to 2016, and by 30.4 percent over the same period in Poland.

¹ All data is from 2016 and was provided by The EIU unless stated otherwise.

² Includes indirect and induced effects. Indirect effects stem from purchases of inputs by the software industry, whereas induced effects stem from the spending of income by employees affected by those direct and indirect effects. ^{3, 4} Direct, indirect, and induced.

"The Digital Skills Gap in Europe," EU Commission Factsheet, October 19, 2017, available at https://ec.europa.eu/digital-single-market/en/news/digital-skills-gap-europe.



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